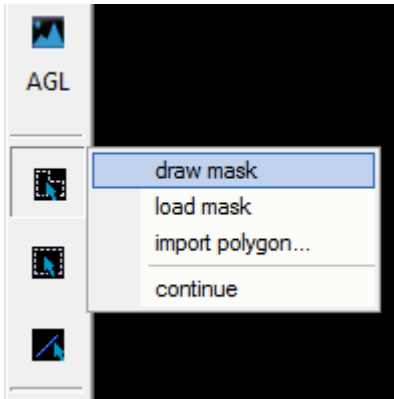
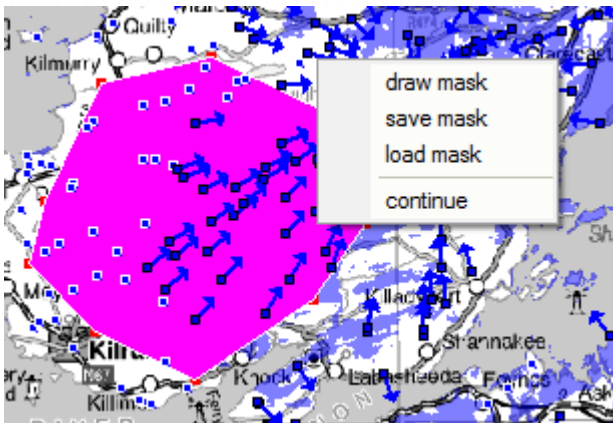


Question: How to create user clutter layers for user defined areas?

The easiest way to create user defined areas is by using a polygon. Click on the button as shown below and select draw mask:



You can then define the vertices of the polygon by left mouse clicking each point on the map and then right click to finish:



Click continue and now you can either modify or change clutter for this area.

Modify > selects clutter of a certain category within the polygon and changes the clutter code to a new one

Change > selects the whole polygon and changes it to the user specified code

Below illustrates changing an area to a new code (as demonstrated in the webinar recording: Clutter layers). Properties can then be set for this code as appropriate.

